Spectral gravity forward modelling of continuous 3D variable density contrasts using an arbitrary integration radius

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Motivation



Method

• Topographic potential:



New Spectral Technique (Global Variant)

• The new spectral technique:

$$V(r,\Omega) = \frac{GM}{R} \sum_{n=0}^{\infty} \left(\frac{R}{r}\right)^{n+1} \sum_{m=-n}^{n} \bar{V}_{nm} \, \bar{Y}_{nm}(\Omega),$$

where

$$\begin{split} \bar{V}_{nm} &= \frac{2\pi R^3}{M} \sum_{i=0}^{\infty} \sum_{p=1}^{n+i+3} S_{npi} \overline{\mathrm{Hp}}_{nm}^{(pi)}, \\ S_{npi} &= \frac{2}{2n+1} \frac{1}{n+i+3} \binom{n+i+3}{p}, \\ \overline{\mathrm{Hp}}_{nm}^{(pi)} &= \frac{R^i}{4\pi} \iint_{\Omega'} \left(\frac{H(\Omega')}{R}\right)^p \rho_i(\Omega') \, \bar{Y}_{nm}(\Omega') \, \mathrm{d}\Omega'. \end{split}$$

New Spectral Technique (Cap-modified Variant)



• The new spectral technique:

$$V^{j}(r,\Omega,\psi_{0}) = \frac{GM}{R} \sum_{n=0}^{N} \sum_{m=-n}^{n} \bar{V}_{nm}^{0,0,j}(r,\psi_{0},R) \, \bar{Y}_{nm}(\Omega),$$

$$\bar{V}_{nm}^{uvj}(r,\psi_0,R) = (-1)^{v} \, \frac{2\pi \, R^{3+u}}{M} \sum_{p=1}^{P} \sum_{i=0}^{I} \, Q_{npi}^{uvj}(r,\psi_0,R) \, \overline{\mathrm{H}\rho}_{nm}^{(pi)}.$$

• Extended up to the full gravitational tensor and all its radial derivatives

Implementation in CHarm

- C/Python library for high-degree spherical harmonic transforms
- https://charmlib.org
- Free software
- Arbitrary-degree transforms
- Single, double and quadruple precision
- OpenMP and SIMD parallelization
- FFTs by FFTW
- Multiple-precision floating-point computations by MPFR
- Easy installation in Python:



CHarm's logo

\$ pip install pyharm

Experiment – Lunar Topographic Masses

Lunar topography (m) up to degree 1080 (MoonTopo2600p [Wieczorek, 2015])



Experiment - Radial Component of the Gravitational Vector



Conclusions

- Spectral technique generalized to 3D-variable densities and arbitrary integration radius
- Implemented in CHarm (https://charmlib.org)
- Far-zone gravitational effects likely convergent even on the topography [Bucha and Kuhn, 2020]
- High-resolution surface gravitational maps based on 3D density

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Thank you for Your Attention!



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References



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Backup slides



Base-10 logarithm of relative errors of the new spectral method. The filled circles show the mean values of $\log_{10} (\delta x)$ and the error bars indicate the minimum and maximum values. Both the spectral and the reference technique are implemented in quadruple precision.



Wall-clock time it took CHarm to perform global spectral gravity forward modelling for fixed $N_H = 1080$, N = 10,800, I = 1, $N_{\rho_0} = N_{\rho_1} = 90$ and varying P. The time to evaluate \bar{V}_{nm} is shown by the dashed curve, the synthesis times of gravitational quantities are shown by the dotted curves (the gravitational potential V, the full gravitational vector $V^x + V^y + V^z$ and the full gravitational tensor $V^{xx} + \cdots + V^{zz}$) and the solid curve represents their sum.

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SGFM of 3D densities

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Spectrum of the gravitational potential implied by a 3D density distribution (degree amplitudes) and its differences with respect to constant- and lateral-density-based potentials (difference degree amplitudes). All spectra refer to the Brillouin sphere of the radius 1,750,000 m passing outside of all gravitating masses.

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Same as previous figure but for near-zone gravitational effects V^{z,In} with the integration radius of $\psi_0 = 1^\circ$.



Theoretical peak memory consumption of the global variant. Shown is the amount of memory required by CHarm to evaluate the potential coefficients in double precision without aliasing for a varying N_H and fixed $N_{\rho 0} = N_{\rho 1} = 90$, N = 10,800 (solid curves). For a comparison, the dotted lines show the peak memory consumption when using a constant mass density in CHarm.